



## 2024 Gateway To The Lakes Youth Basketball Tournament Rules

Thank you for being a part of this year's Lake Park Audubon Youth Basketball Tournament. We look forward to having your team involved. Below you will find valuable and important information related to the tournament. Please read this information carefully and if you have any questions be sure to contact Landon Schultz at [lschultz@lpa.k12.mn.us](mailto:lschultz@lpa.k12.mn.us) or 218-325-0754 (Ext 2090).

Date of Tournament: **Saturday, January 27<sup>th</sup>, 2023 (make-up snow date will be Sunday, January 28<sup>th</sup>)**

Divisions: **BOYS Grades 4, 5, 6 and GIRLS Grades 4, 5, 6, 7**

Registration: **\$175 per team.** Certified basketball officials are being contacted to officiate games. Paid teams will be entered in the order they are received. Please help us and reserve your spot by registering early.

Please fill out enclosed registration form completely and mail with registration fee to:  
Landon Schultz (Head Boys Basketball Coach) PO BOX 479, 611 Vigen Lane, Lake Park, MN 56554  
*\*\*Payable to Raider Basketball Association\*\**

Registration Deadline: **Saturday, January 13<sup>th</sup>.**

Tournament Schedule: Pairings, games, sites, and times will be emailed out **Sunday January 21<sup>st</sup>.**

### 2022 Gateway to the Lakes Basketball Tournament Registration Form

Team Name: \_\_\_\_\_

Boys Grade Division (circle): 4<sup>th</sup> 5<sup>th</sup> 6<sup>th</sup>

Girls Grade Division (circle): 4<sup>th</sup> 5<sup>th</sup> 6<sup>th</sup> 7<sup>th</sup>

As a coach/coordinator of a participating team, by my signature, I hereby state that I have permission from all players' parents to compete in traveling basketball tournaments including the Gateway to the Lakes Basketball Tournament. We release the Raider Basketball Association, LPA Schools, and all those associated with this event from any liability for injuries which may occur to the said players while participating in this event.

Coach/Coordinator Signature: \_\_\_\_\_ Date: \_\_\_\_\_

Info. sent to: \_\_\_\_\_ Phone Home: \_\_\_\_\_

Email: \_\_\_\_\_ Cell: \_\_\_\_\_

## General Tournament Information

- Teams should check-in 30 minutes prior to their first game at the site of their first game.
- The following gym notations will be used on the brackets:
  - **HS 1, HS 2, HS 3:** Lake Park HS (611 Vigen Ln, Lake Park, MN)
  - **A1, A2, ASG:** Audubon Elementary (601 4th St, Audubon, MN)
- Be sure to check game times. Teams should report to their gyms at least 20 minutes before their scheduled game time. **Games may start up to 20 minutes early.**
- **Each team must provide their own warm-up basketballs.**
- Players must compete at their grade level or above and on only one team per grade.
- Teams must have uniforms with visible numbers on the back (reversible uniforms preferred).
- Teams will be guaranteed three games. This is subject to unforeseen weather conditions or forfeiture by a team. A forfeited game is considered a guaranteed game.
- The decisions of the officials and site supervisor will be final. Tournament personnel are not responsible for lost or stolen items. Locker rooms will NOT be available.
- Teams are responsible for checking the official brackets at each site to be aware of any changes. Teams not ready at the proper time or site due to a posted change in time, court, or site shall forfeit that game. A five-minute grace period shall be allowed.
- 1st & 2nd place awards will be given in each division
- There will be a daily admission charge for spectators (good for admission at each site).
- Concessions will be available during the tournament. Please no outside food.
- **Please remind your teams to clean up after themselves and treat the facilities and all school property with respect.**

### Inclement Weather Policy

Teams will be notified via email and a phone call at the contact information provided on the team's registration form in the event of any weather cancellations. If the tournament is cancelled, a processing fee of \$25.00 will be withheld with the remainder of the registration fee being returned. If the tournament has begun, teams will be refunded a prorated amount based on the number of games they've played (any game that has started will count as a game played).

## Game Rules

The tournament will be played under the basketball rules of the MSHSL. Grades 3-6 will use 28.5" basketballs, while grades 7-8 will use men's regulation basketballs.

### Warm-up time, half-time breaks

Three (3) minutes will be allowed for warm-up and half time; however, the referees have the discretion to shorten these times to ensure the games move along in a timely fashion.

### Rosters and Game Line-Ups

Each team is responsible for entering their line-up on the official score sheet prior to the start of each game. If numbers are not entered correctly a technical foul can be assessed.

### Game playing time

All games will be two, 18-minute running clock halves. The clock will stop only during the 30 seconds of the 1st half and the last 2 minutes of the 2nd half for dead balls (only if the score is within 10 points).

OT: The first overtime period will be two (2) minutes, with the clock stopping only during the last minute for dead balls. The second OT period will be sudden death.

### Time Outs

Teams will be allowed three (3) thirty (30) second timeouts per game. Each team will be awarded one (1) timeout for the first overtime period, but no timeouts for a sudden death period. Unused timeouts do not carry over to the overtime periods.

### Defenses Allowed

4th-6th grade: No zone defense or pressing is allowed. Only half court man to man defense is allowed.

- Pressing will be allowed the final minute of the game if the score is within 10 points.

7th grade: All defenses are allowed, including full court pressing. However, no pressing will be allowed by a team that is leading by 15 points or more. One verbal warning will be issued then a technical foul can be issued on subsequent violations at the official's discretion.

### Foul Shooting

One and one will be shot after seven (7) team fouls per half; double bonus at 10 team fouls. NO TECHNICAL FOULS WILL BE SHOT. Two points & the ball will be awarded to the opposing team.

### Technical Fouls

Players or coaches that receive 2 technical fouls in a game will be ejected from the game and suspended for the next game as well.

### Tie Breakers

Two-team Tie: In any situation where two teams are tied, head-to-head results between the teams shall determine the winner.

Three-team Tie: In the event of a 3 team tie, seeds will be determined based on point differential of all games played by each team involved in the tie. (Maximum point differential in a game will be 15 points for the sake of the tie breaker).